



Commission Meeting
Government Center 915 8th Street
Marysville, CA 95901
Conference Room #2

Thursday, January 20, 2011
3:30PM-5:30PM

AGENDA

- Item 1: Call to order
- 1.1 Pledge of Allegiance
 - 1.2 Roll Call
 - 1.3 Public Comments: ***At this time, the public may comment on any item not on the agenda but within the Commission's jurisdiction. A time restriction of five minutes per person may be imposed. Public input is invited during each agenda item.***
- Item 2: Consent: These items are considered routine. The Commission will approve them in one motion, unless a Commissioner or member of the public requests an item is removed from consent.
- 2.1 Approve December 16, 2010 Commission Meeting Minutes **ACTION**
- Item 3: Executive Director Report **DISCUSSION**
- Item 4: Evaluation Consultant Presentation -- School Readiness **DISCUSSION**
- Item 5: Approve FFY 2010-2011 Budget Revision **DISCUSSION/ACTION**
- Item 6: Approve FFY 2011 Communication Work Plan **DISCUSSION/ACTION**

- Item 7: Discuss Grant Release Timeline Options **DISCUSSION/ACTION**
- Item 8: Approve Amendment to Extend Lease Agreement for Two Years **DISCUSSION/ACTION**
- Item 9: Window of Opportunity...Reducing Children's Exposure to Violence, 13 minute DVD **DISCUSSION**

Next Meeting: February 24, 2010 at 3:30PM at the Government Center.

A copy of the Commission's agenda packet is available for review at the Commission office, 1114 Yuba Street, Suite 121, Marysville, CA. Materials related to an item on this agenda submitted to the Commission after distribution of the agenda packet are available for public inspection in the Commission office during normal business hours. The Commission, in complying with the Americans with Disabilities Act (ADA), requests individuals who require special accommodations to access, attend and/or participate in the Commission meeting due to disability, to please contact the Commission's Office, (530) 749-4876, at least one business day prior to the scheduled meeting to ensure that we may assist you.